

## Dear Team,

Thank you for your interest in the **2023 “SummaTime Buckdown”** hosted by iAM Dance Center in Lancaster, SC! This competition is for teams one year or less. Our goal and overall mission is to change the lives of the youth by serving as pioneers in our community. We take pride in hosting family, friendly, fun & fair competitions several times throughout the year. We are excited to have you participate in this year’s very first newbie competition! We look forward to seeing you all hit the floor!

**Event Date:** Saturday, July 22, 2023

**Address:** Barr Street High School Gym, 612 E. Meeting Street, Lancaster, SC 29720

### Times to Remember:

**Team Check-in Starts at:** 10:00am **Floor time starts at:** time of check-in **Coach meeting:** 12:30pm  
(Your 10-minute floor time begins immediately after you check-in. Your team will be escorted to their dressing areas following floor time.)

**Doors open at:** 12:00pm

**Event Starts at Approximately:** 1:00pm

### Categories:

Walk Thru – (4 min. max)

Creative Dance – (7 min. max, there’s no minimum)

Stand Battle w. a twist (captain must do a solo during Round 1: Fast Stand) – (2 min. max)

Heel Stretch Challenge – (during intermission)

### Fees:

**Team Registration:** \$150.00 | deadline July 1<sup>st</sup>

### Payments & Refund Policy

Payments will be processed via the online portal and is due with completed registration packets by **July 1, 2023 (or until spots are filled)**. 3 staff members will be admitted at **no charge**. All additional support members or staff should purchase their ticket, in advance or at the door to go backstage. REGISTRATION FEES ARE NON-REFUNDABLE unless the competition is canceled.

**Advanced Spectator Tickets:** \$20.00 | **Door Tickets:** \$25.00 | **Kids 5 & under:** free  
(Only 3 Staff Free) (There will be only 150 advanced tickets available for pre-sell)

### Awards:

1st Place Trophy & Cash Prize for the following categories: \$225 Walk-thru | \$225 Creative | \$25 Heel Stretch Challenge

2nd & 3rd Place Trophy for judged categories (*there will be no 3rd place award for Stands. There will be one trophy for heel stretch challenge*)

10 additional points for the team with the 1<sup>st</sup> Place winner of the Heel Stretch Challenge

## GENERAL RULES

### Dance Team Rules & Regulations

#### **REGISTRATION**

All interested teams should register Online at [www.iamdancecenter.com/events](http://www.iamdancecenter.com/events) (choose the event for July 22, 2023). We will be accepting 6 teams only. Registration form, rosters, liability consents (Online) and media releases all must be signed and submitted to complete registration.

- Participating teams must register by July 1<sup>st</sup> for \$150.00 per team.
- There will be no refunds for registration fees. Full refunds will be sent out in the event of cancellation of the competition.
- Each team must provide the total number of participating dancers for dressing room assignments. Any dancer(s) added after registration will cost an additional \$10 per dancer.

#### **TEAM WAIVERS**

Team waivers can be found online during registration. **Each head coach will be required to sign a master copy during check-in on the day of the event.**

#### **ADMISSION**

**Advanced ticket prices:** \$20 in advance; Tickets will be \$25.00 at the door; free for youth ages 5 & under AT THE DOOR ONLY. (Cannot purchase youth tickets online)

- **All advanced tickets must be purchased by July 1<sup>st</sup>, 2023 Online** at [www.iamdancecenter.com/events](http://www.iamdancecenter.com/events)

### CATEGORIES

#### **WALK-THRU (Combined)**

This is your first impression to the judges, the audience and your fan base ... make it count! Be creative and have fun. Do not use any props or items that may need to be removed from the floor *unless* a team representative will have these items up before/soon after the team completes their stroll.

- Each team will have four (4) minutes (max) for walk-through.
- Use *mainly* the perimeter only. You can use the center floor for a limited time. Center floor choreography **must not exceed 1 minute.**
- The walk-thru segment will be continuous. Meaning, the next team's music will play and so forth until all teams have completed this category. There will be no pause in the show.

**CREATIVE - CATEGORY (Combined)**

Each team will present a **seven-minute (max) (includes setup)** performance using *any* theme, wow the judges with your team's performance. The use of props is permitted with the exception of glitter, powder, fog, smoke or anything that could damage and make cleaning difficult to the gym floor. Be creative and choose your own dance style.

- Get creative & make a statement using any of the following categories:
- If props are used; the set-up of props must not exceed your allotted time frame for the entire category. Failure to abide will result in a 5-point deduction from each judge.
  - Set up of props, completion of routine & removal of props **must be done within** the 7-minute time frame allotted for team's performance. Going over time will result in 5-point deduction, from each judge's scoresheet.

**STAND BATTLE w. A TWIST (Combined)**

Teams will go head-to-head in a bracket style stand battle (final brackets will distribute at coach's meeting on the day of). See time limits for each division below.

- Each stand **must not exceed 2 minutes.** (Disqualification for going over time.)
- Time begins when the captain makes his/her first move, callout, clean, etc.
- Song selection for stands will be sent approximately one month prior to competition.
- Paddle style elimination will be used for rounds all rounds except the last round. The winner from the finalround will be announced during the award ceremony.
- Round 1: 1 Fast, 1 Slow
  - Captain must do a solo during the fast round (solo must not exceed 1 min.)
- Round 2: Medium
- Round 3: 1 Slow

**HEEL STRETCH CHALLENGE**

Each team will send a max of 3 dancers (per team) to the floor to compete for the \$25.00 cash & trophy for this round. Dancers must always keep **both hands** at the ankles. A dancer that removes one hand for more than 5 seconds will be eliminated. Elimination will occur if a dancer drops their heel stretch or a dancer than does not keep both hands at the ankles. No exceptions. Winner will be upon discretion of the judges (there will be no arguing the decision). Arguing the decision will result in elimination from the next round. Winner will be announced during the award ceremony. This dancer will also win 10 additional points to go towards their team's overall score.

DO UNTIL JUNE  
**DOR SPOTS AVAILABLE**

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Fee > \$15

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## MORE INFORMATION

### HOST

Your team will be assigned a “Host” to guide and direct you throughout the day. You will meet your “Host” at check-in. If you have any questions, please do not hesitate to ask him/her.

- We plan to communicate via walkie talkie app. We will send that information over via group chat if everything goes as planned.
- **Please let your parents and spectators know that they can only enter when doors open at 12:00pm. We will not allow spectators, elderly, etc. to sit on the inside of the facility, at all, until the event starts.**

### TEAM ROSTER

Please complete the team roster and return with your registration packet. The team roster form **MUST** be completed in full, signed and dated by the Head Coach. Only the names listed on the team's roster will be permitted in the team areas beyond the gymnasium. Also, be sure to include any parents, staff, make-up artist, hair, etc. on the roster if they need to be able to go backstage. No parents, additional coaches, additional team members, etc. will be granted entrance backstage if their name is not on the roster. Also, please remember to purchase entry tickets for the additional staff (beyond the 3 free).

### FOOD/DRINKS

Water will be provided for teams. **No outside food is to be brought in.** No food is to be eaten in the dressing rooms.

### DRESSING ROOMS

**Each team must adhere to paying a \$25.00 dressing room fee during check-in.**

Each team is responsible for cleaning up their dressing room space, prior to departure. If your team's dressing room/area is not returned to its' original state; the fee will be charged, resulting in the team not receiving the \$25.00 refund.

### TEAM PARTICIPANTS

The minimum number of participants a team can have is three (3), in all categories. There is no maximum. Dancers must be between the ages of 3 and 18 to participate.

### PROPS

The use of props is permitted.

### MUSIC

**All music must be submitted AT CHECKIN on a flash drive!** Music must be clean with no use of profanity. Foul music or demeaning song choices will result in disqualification from that category.

## TIME DEDUCTIONS

Rules for all categories: **do not** exceed the allotted time limits. Doing so will result in points lost during the judged categories (walkthrough & creative). For going over time in stands, **disqualification** will be announced, at the end of that round. For example, if your team is still moving after 2m in the **stand battle category**, you will be disqualified. If your team is still **dancing** after 4 minutes during the walk-through category, you will lose 5 points from each judge's scoresheet (you must be off the floor and exiting at 4 minutes for this category). **If your performance ends on the floor, please advise the hosting director during the coaches meeting, even if you already told the host previously.**

- ❖ **Exception:** In the creative category, we will allow teams to enter & exit the set up/breakdown process simultaneously with no penalty. This means, while another team is breaking down, the next team can be setting up, at the same time. Time doesn't begin until the previous team is completely off the floor.
- ❖ If you miss your que (in any category), your team automatically forfeits that category. There will be no waiting for teams to present themselves. Your team will be called twice, and we will continue the show if your team is not in place.

## SPORTSMANSHIP

All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the competition. They should have a positive presentation upon entry and exit from the performance area as well as throughout the routine **and** during/after the awards ceremony. The **directors & coaches** of each team is responsible for seeing that the team members, **coaches, parents** and other person's affiliated with the team conduct themselves accordingly. Severe cases of unsportsmanlike conduct are grounds for disqualification and/or ejection from the premises (even during/after the award ceremony).

## CHOREOGRAPHY AND COSTUMING

- Suggestive, offensive, or vulgar choreography and/or music is inappropriate for family audiences and therefore lacks audience appeal.
- Routine choreography should be appropriate and entertaining for all audience members. Vulgar and suggestive material is defined as any movement or choreography implying something improper or indecent, appearing offensive or sexual in content, and/or relaying lewd or profane gestures or implications.
- Inappropriate choreography, costuming and/or music may affect the judges' overall impression and/or score of the routine.
- All costume malfunctions resulting in team members being exposed will result in point deductions. Improper undergarments will result in a point deduction.
- Shoes with heels or wheels are not allowed. Wearing only socks or footed tights is also prohibited. **There will be a 5-point deduction from each judge's scoresheet for not adhering to this rule. It is dangerous to wear socks on slick floors. High heeled & shoes with wheels will damage the gym floor. Character shoes are welcomed and are the only heeled shoes that will be permitted.**
- It is suggested that any excessively short shorts have tights underneath. The exposure of personal areas (cleavage and buttocks) are strictly prohibited. Crop tops are allowed if under breast is not visible.

**Judging Criteria**

This will be the score sheets for the following categories: **Walk Through & Creative**

All other categories will be paddle style elimination & will not use score sheets. Additional points in the following categories will only enhance your overall score, not hurt it: heel stretch challenge.

Therefore, you do not have to compete in those categories.

There is no Grand Champion for this show.

CRITERIA		SCORE	Notes
<b>ORIGINALITY/CREATIVITY</b> Have I encountered this choreography before? Is this original content? Was it eye catching & captivating?		/25	
<b>ENTERTAINMENT VALUE</b> Does the performance drag on? Is it interesting or boring? Can I take my eyes off of this performance? Was there showmanship, high energy, facial expressions, and personality?	+	/25	
<b>AUDIENCE APPEAL</b> Did the performance generate a positive response? Was the music selection fitting? Does the team have stage presence?	+	/10	
<b>SKILL LEVEL</b> Did the team practice sufficiently? Did the team work as a unit? Did the team display great use of technical abilities? Were there difficult moments during choreography? Were they executed well?	+	/20	
<b>AESTHETIC APPEAL</b> Was the Hair, make-up & uniforms well thought out or appealing? Props are not required, but were there any used?	+	/10	
<b>OVERALL IMPRESSION</b>	+	/10	
<b>TOTAL SCORE</b>	=	/100	
<b>Additional Points will be added to overall scoresheet</b>			